Video Production Workshop



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Today's Agenda

10:00 – 10:10 Introduction

10:10 – 12:30 Video production

12:30 – 1:00 Lunch in 1031 McCarty

1:00 – 2:00 Field exercise – shoot video

2:00 – 2:45 Critique video

Today's Agenda

2:45 – 3:15 Editing, storage, and delivery

3:15 – 3:45 Incorporating video into classes and programs

3:45 – 4:00 Closing and questions

Future Training

Possible topics



- Sakai
- Adobe Connect and Big Blue Button
- More video
- What would you like to see?

Examples of Video For the Classroom or Online Class

Using Video Effectively for Instruction

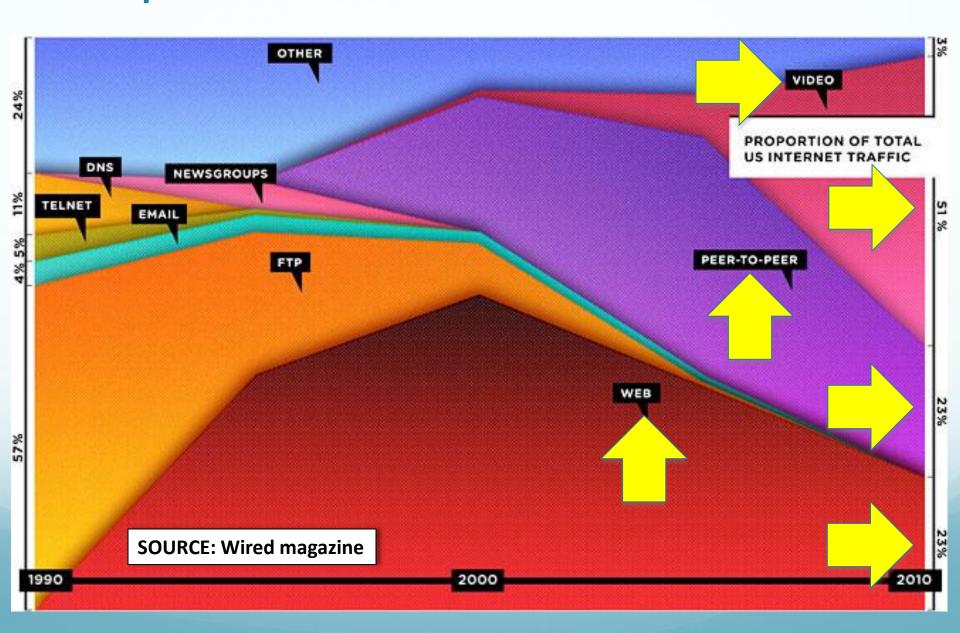
The reason: Rise in video for instruction

You Tube

- Post video content.
- Develop video contests and/or collaborations.
- Being used extensively in training and development.
- Video is fastest-growing segment of online communication.
 - Vimeo.com
 - And many, many more.



Proportion of total US Internet traffic



How I (Ricky Telg) use video

- Interviews with experts:
 - Ag Media Summit
 - Sustainability
 - Two Way Communication
- In-class projects:
 - Explore Research
 - AEC 3070 Class Projects
- Access videos from other sources



The audience and message

- Define the audience.
- Develop a message.
- Determine how best to deliver the message to your audience.

 Use of proper video techniques will help communicate your message.

The equipment

- Video cameras
- Tripods/monopods
- Microphones
- Lights
- Camera bags/miscellaneous

The techniques

- Camera movements
- Basic shots
- Composition
 - Angles
 - On-screen room
- Continuity
- Interviews

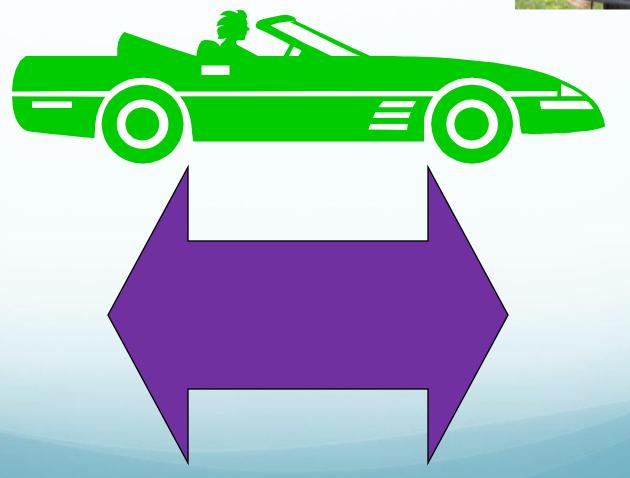


- Pan
- Tilt
- Zoom



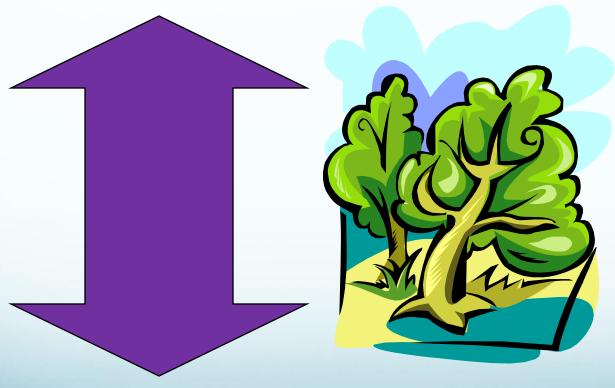
• Panning: left, right





• Tilting: up, down





• Zooming: Change in the focal length of the camera lens.



- Save movements until you feel you need one.
- Don't "zoom" (or pan or tilt) just to be doing it. <u>Must be motivated</u>.



Basic shots

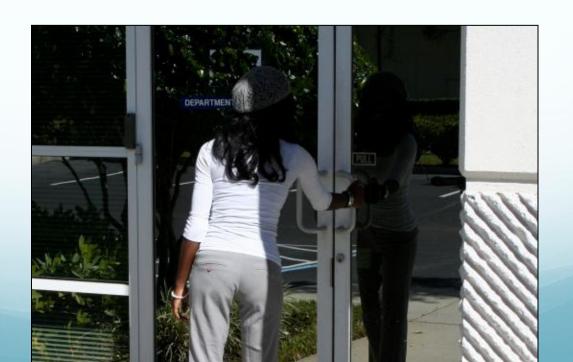
- Long (or wide) shot (LS or WS)
 - Shows the object of interest in its surrounding or setting. Used to establish the setting in which something will happen.





Basic shots

- Medium shot (MS)
 - Bridges the gap between long shot and close-up. Arouses the viewer's curiosity.





Basic shots

- Close-up (CU)
 - Places attention on the object of interest.





Composition

- <u>Composition</u>: how the various elements within the frame are arranged.
- Some basics:
 - Centering
 - Angles
 - Eye level (flat angle)
 - High angle
 - Low angle
 - On-Screen Room
 - Headroom
 - Nose or lead room

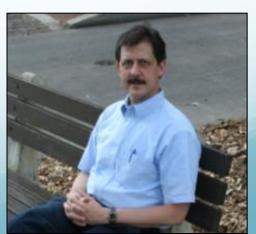


Angles

- Eye level: flat angle shot
- High angle: above the point of interest.
 - De-emphasizes the object
- Low angle: looking up at the object.
 - Magnifies the object









- Headroom
 - Objects near the edge of the frame tend to seem crowded.
 - Allow a bit of extra space above a person's head to avoid this appearance.



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GOOD HEADROOM

Headroom

- Objects near the edge of the frame tend to seem crowded.
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- Headroom
 - Objects near the edge of the frame tend to seem crowded.
 - Allow a bit of extra space above a person's head to avoid this appearance.





BAD HEADROOM

- Nose or lead room
 - Look into the picture.
 - Also used in movement.



- Nose or lead room
 - Look into the picture.
 - Also used in movement.





GOOD LEAD ROOM

- Nose or lead room
 - Look into the picture.
 - Also used in movement.





BAD LEAD ROOM

Continuity

- Each scene bears a relationship to the one before it and after it. Action should "flow."
- Need to shoot sequence of shots.
- Establish the scene with an "establishing shot" (long shot).

Continuity

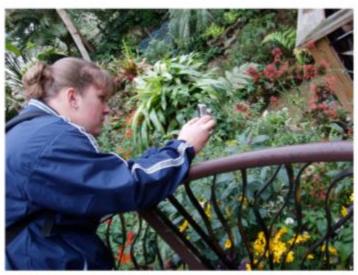
- Jump cuts (AVOID if possible.)
 - Jump cuts occur when the object of interest is seen in back-to-back shots "out" of continuity.
- Avoiding jump cuts
 - Cut-ins: close up of something on screen.
 - Cutaways: cut to something not in the scene.
 - Special effects
 - Dissolves/fades
 - Wipes



Continuity: Jump cut







Continuity: Cutaway









Continuity: Cut-in







Recording tips

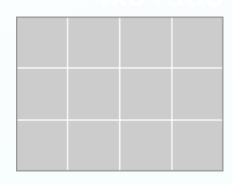
- If you are not a steady shooter and you don't have a tripod, shoot fewer close-ups.
- Make pans, zooms, and tilts <u>count</u>.
- When possible, use a TRIPOD or a MONOPOD.

TV and computer monitors

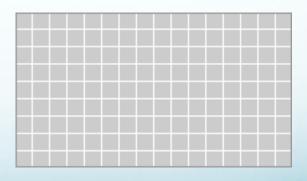
- Standard TV: 720x486 pixels
- Computer monitors: 800x600 (or better)
- HDTV: 1920x1080



- Standard TV and computer: 4x3
- HDTV: 16x9



4x3 ratio



16x9 ratio

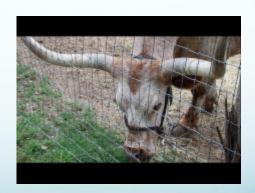
TV and computer monitors

- Standard TV: 720x486 pixels
- Computer monitors: 800x600 (or better)
- **HDTV**: 1920x1080

- Aspect ratios
 - Standard TV and computer: 4x3
 - HDTV: 16x9



4x3 ratio



16x9 ratio

Interviews

- Before the interview
- During the interview
- Shooting video for interviews



Before the interview

- Practice asking questions.
- Know what you want, so you can stay on topic.
- Suggest what to wear.



During the interview

- Provide an overview of what you want and HOW to say it.
 - Restate the question.
 - Make complete sentences.
 - Instead of "It works like this..."
 - Say, "The process works in this way...."



Shooting video for interviews

- Listen for distracting noises.
- Pay attention to distracting backgrounds and people.
- Shoot a lot of shots (if you plan to edit the video later).
- Don't cut off an answer. Let the person talk.



Shooting video for interviews

- Headroom and lead room
- Facing the camera (head-on) or semi-profile?
 - If you are <u>interviewing</u> someone, the person should NOT face the camera.

 For a demonstration video or when the person is "talking to" the audience, it is perfectly acceptable for

the person to look at the camera.

Demonstration video

- Shooting in sequence
 - Give introduction.
 - Begin with a wide shot (establishing shot).
 - Start process with explanation.
 - Use medium shots and close-up shots.
 - Have talent freeze in position to zoom in for close-up shots, helps avoid jump cuts.
 - Give conclusion.
 - End with wide shot.



Demonstration video

- http://ufgardening.com
- Most cooking and home design websites.



Common TV microphones

Handheld microphones

Shotgun mikes

Lavaliere mikes



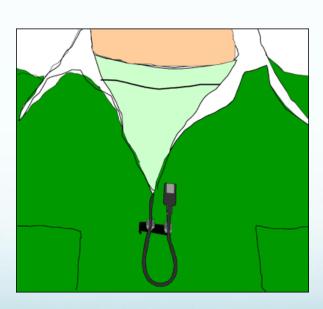


Placement of lavalieres

Rustling noise of clothes

Out of the speaker's reach

Jewelry





Audio techniques/concerns

- Keep it short.
- Voice should be conversational.
- Use variety of voices, natural sound.
- Listen for background sound/noises.

Questions about video and audio techniques?





- Quality Indicator: How many times have you been distracted by bad lighting in a video?
- Natural light or artificial light?
 - Using additional light or bounce light
- Cameras are more light sensitive
 - You don't always need additional light.
 - Use what is available-- but within reason.

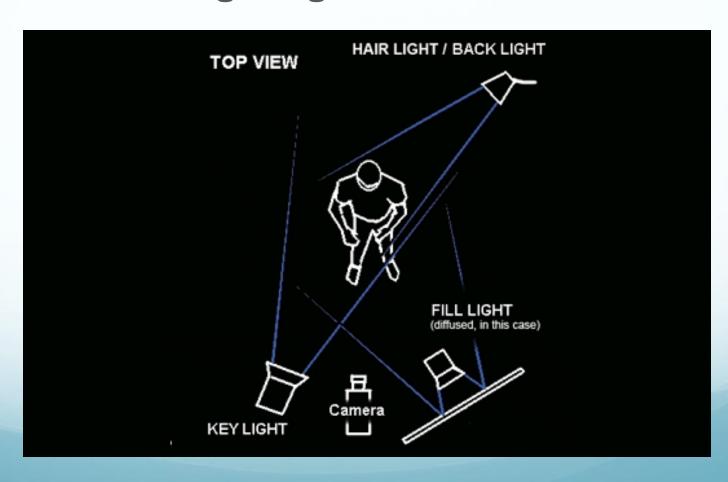
Considerations:

- Color Temperature
- Available light
- Time of day, if shooting outdoors
- Backlit subjects
- Overblown video

Three point lighting

- ❖ Nice to strive for...
- ... but not mandatory for your circumstances

Three Point Lighting:



Lighting – Color Temperature

- Want to achieve a color as close to white light as possible
- To handle color temperatures, cameras have a process called white balance to get color temperature correct
 - ❖ Difference between daylight and indoor light
 - 5600 Kelvin (sunlight) and 3200 Kelvin (white light)
 - If not a white balance feature, sometimes an icon:

TWILIGHT* (3)

CANDLE (i)

Lighting – Available Light

Indoor light and natural sunlight



 Time of Day: Helps to avoid dark shadows on the subject's face.

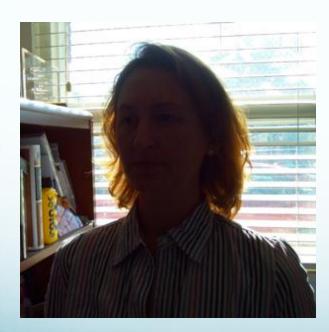


Mid-morning or late-afternoon



Middle of day

 Backlit subjects: Avoid shooting subjects with brightly lit background or window



Window in the background



Close the shades!

 Overblown video: Where the subject is too bright— trust what you see in viewfinder



Very bright or white background



Move the subject to the shade!

Release Form

UF Release Form

- A general release that covers almost every use
- However, if you're recording sensitive subject matter, perhaps contact UF General Counsel

GENERAL CONSENT AND RELEASE

I hereby agree that the University of Florida Board of Trustees (the "University") shall have the right to record my participation, appearance, likeness and voice on video tape, audio tape, photograph or in any other medium and I hereby unconditionally and irrevocably consent to the University's use of such materials for any legal purpose the University deems appropriate for the benefit of the University, including commercial and advertising purposes. I understand that by so agreeing and consenting, I have forever waived (i) any right to require payment from the University for use of these materials by it or those acting pursuant to its authority and (ii) the right to object to the use of such materials for any purpose permitted by this General Consent and Release, including, without limitation, the license or sale of such materials by the University and the University publishing, printing, displaying, exhibiting, distributing or otherwise publicly using any such materials for any legal purposes. I understand the foregoing consent and release grants the University the right to edit, crop, retouch or otherwise reasonably alter such materials, at its discretion, and, at its option, to reveal my name and identity in such materials or by descriptive text or commentary. Furthermore, I understand and agree that any intellectual property rights associated with such materials are the sole property of the University.

I have read and understand the foregoing General Consent and Release and I represent and warrant that I am, am not (circle one) eighteen years of age or older.

lame:
ignature:
hone:
ddress:
rate:
If the individual signing this General Consent and Release is under the age of eighteen 8), his/her parent/guardian must sign below.
I certify that I am the parent or guardian of the individual who signed this General Consent and Release above and I agree that we agree to be governed by the terms and conditions of this general Consent and Release.
ame:
ignature:
rate:

Release Forms

- Important, Especially If Video Recording Children or Adults with Special Needs
- University of Florida Release Form
 - Distribute and have signed by parent or guardian prior to the video recording event
 - Gather and confirm signatures before recording
- 4-H Members
 - Exempt from needing release forms
 - When in doubt, either have form signed or omit the child from being video recorded.



Investing in a video camera?

Have a good idea what you need

Be aware of "over-buying"

Lots of cameras available

- Digital Camcorder
- **❖** DSLR
- Shoot & Share Camera
- Mobile Device or Phone



- Camcorder
 - Lots of brands and flavors and prices
- Considerations
 - ❖ Format HD 1080i or 720p?
 - * Recording media
 - Basic features
 - Consider extras
 - Good Reputation



- Digital Single Lens Reflex DSLR
 - Can be pricey
 - Great images
 - Primarily for photography
- Considerations
 - ❖ Lens all kinds of lens
 - ❖ Audio?
 - Can become more progressively expensive as you continue



Shoot & Share

- Relatively Inexpensive
- Handy and quick
- Editing Software

Considerations

- Fixed lens. No real zoom.
- ❖ Audio?
- Not always the best option but will work, if used wisely



Mobile Device or Phone

- Good for impromptu video
- Almost always with you

Considerations

- Relatively good quality
- Editing software?
- Gaining momentum as alternative video camera
- Good for emergencies



PlayTouch Camera Operation



Shoot & Share Camera

- Relatively Inexpensive
- External audio input
- PC-based Editing Software

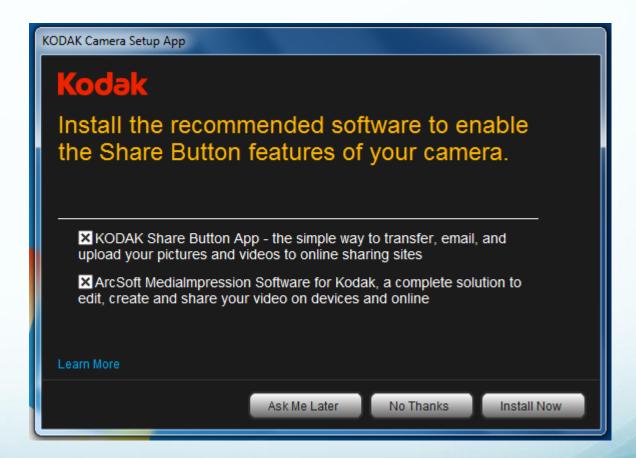
Goals

- Setting up the camera
- Features
- Test drive and assignment

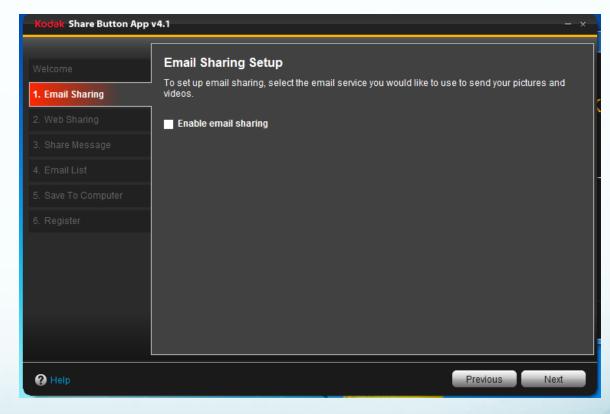




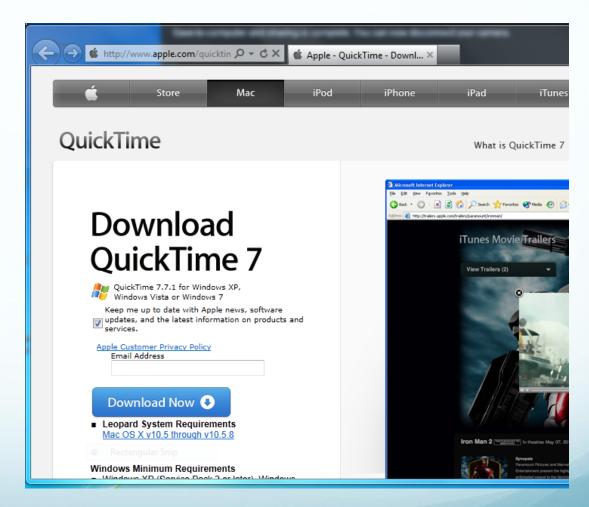




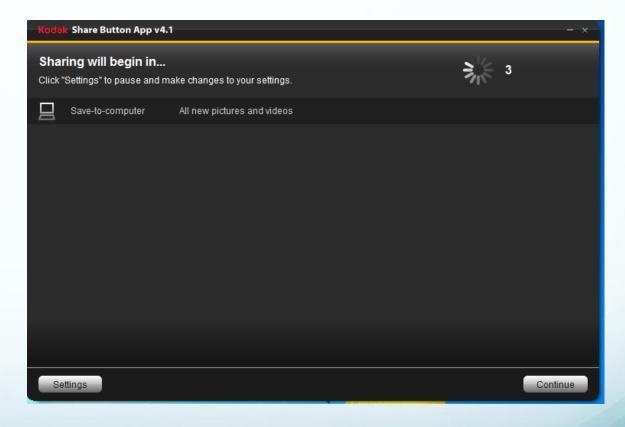






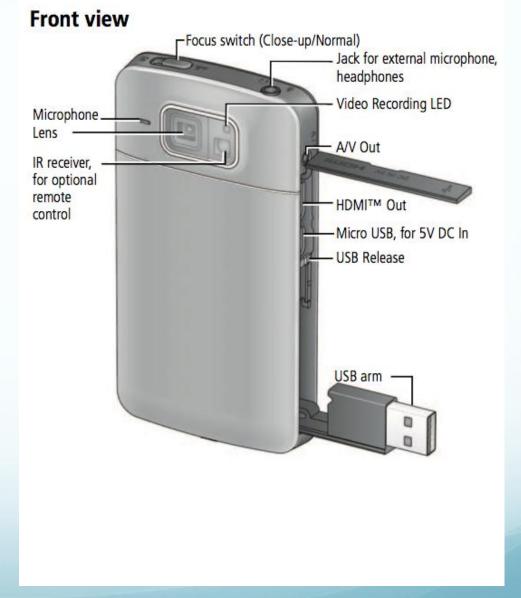






PlayTouch





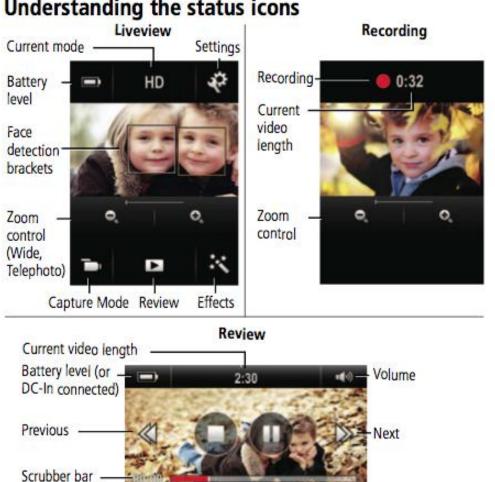
PlayTouch



Understanding the status icons

Single/Multi-up/ Edit

Timeline View



Share

Delete

PlayTouch Assignment



Video Record a Process

- * All-in-camera
- Try different types of shots: wide, medium, close-up
- Perhaps shoot in order
- Keep it brief.
- Describe what is going on

Suggest you include:

An interview with someone in your group

Video Editing and Storage Services



Editing – In The Camera

- Could be all you need: A quick interview or tour of a place that brings the person or location to your audience
- Takes a little prior planning
 - If a tour, perhaps coordinate how you'll travel through the area
 - Tip: Try starting the angle of each new scene a little differently than the shot that precedes it
 - If an interview, confirm your audio is good and consider ambient noise or loud areas.

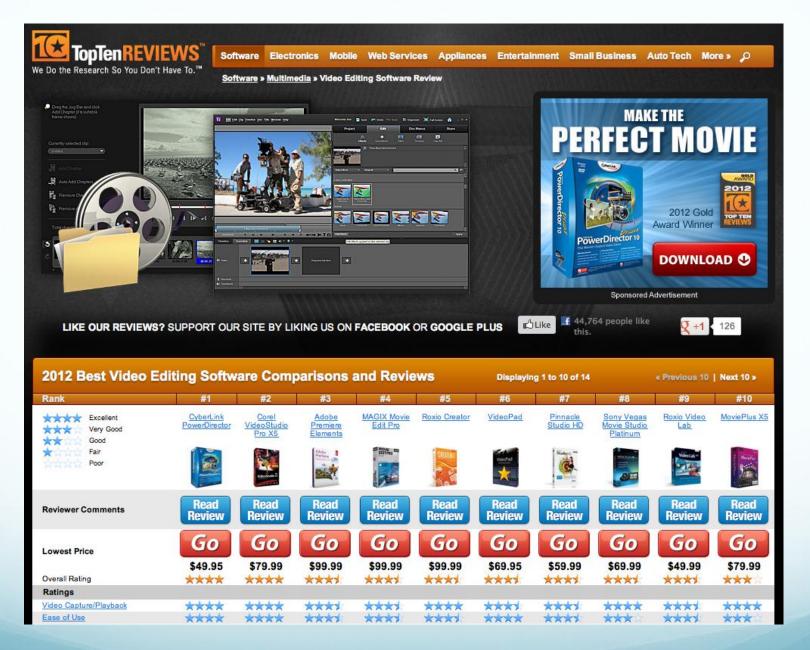
Editing

- The art of putting it all together: Good editing is helped by good planning.
- How complex of a editing program?
 - Very basic to very powerful programs available
 - What features do you really need?
- Software can be fun, or hard, to learn
 - Do you have time to learn new software?
 - Can your computer run the software?

Editing - Software

Possible requisites:

- Relatively easy to learn and use
- Do you need it to do more than the software that came with Shoot and Share camera?
- Can it easily trim and edit video?
- Add titles and effects?
- Good, easy-to-follow tutorials
- ❖ Demo available?
- Customer Support
- Community Forum

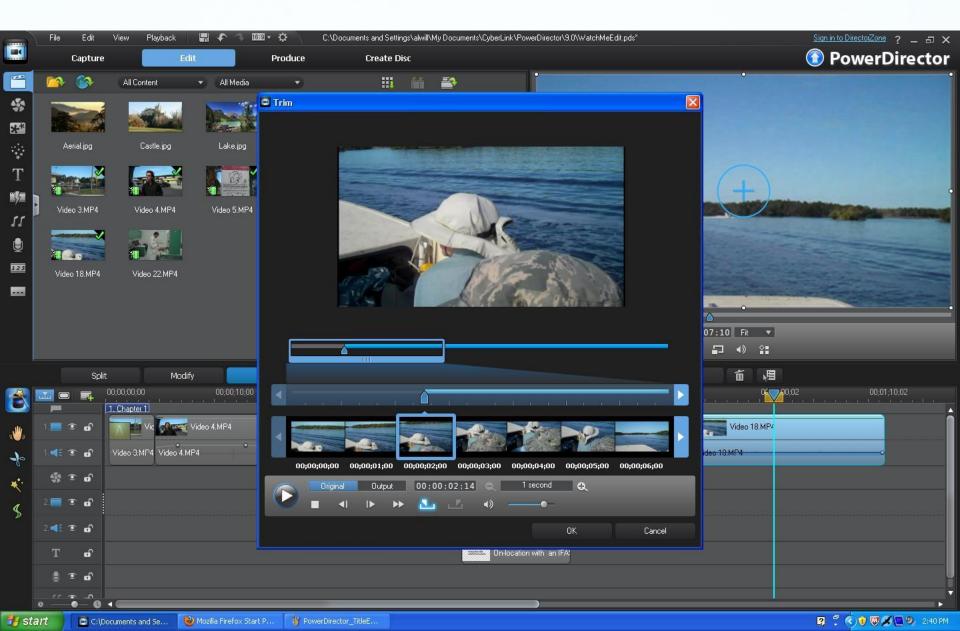


http://video-editing-software.review-toptenreviews.com

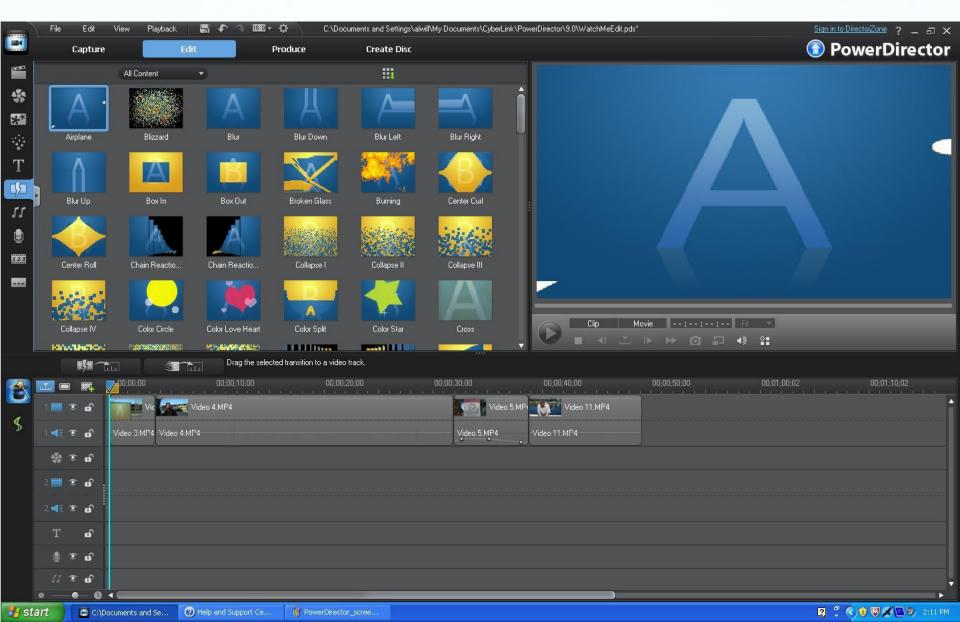
Cyberlink PowerDirector



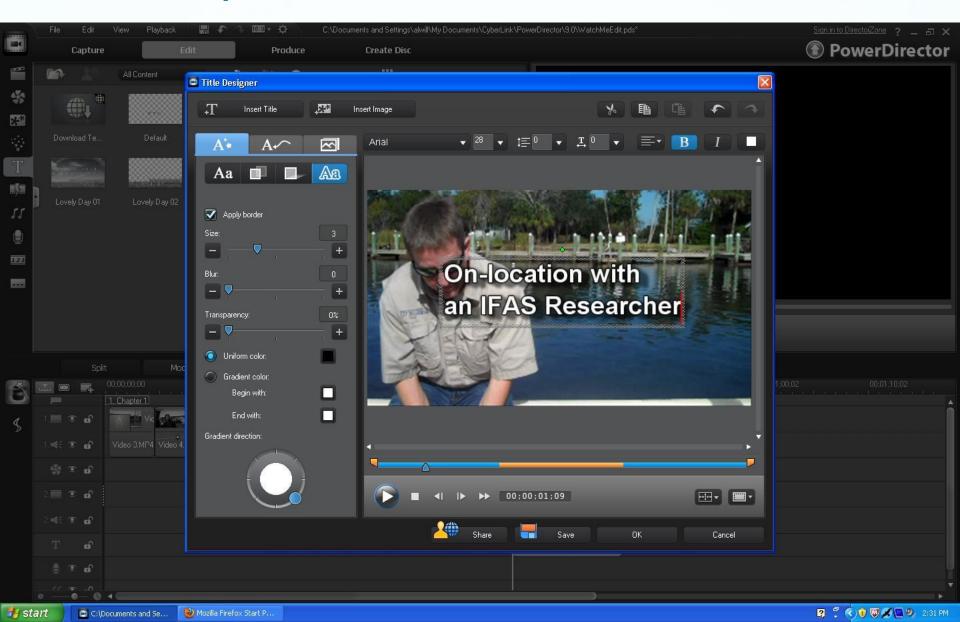
Trim Function



Special Effects or Transitions

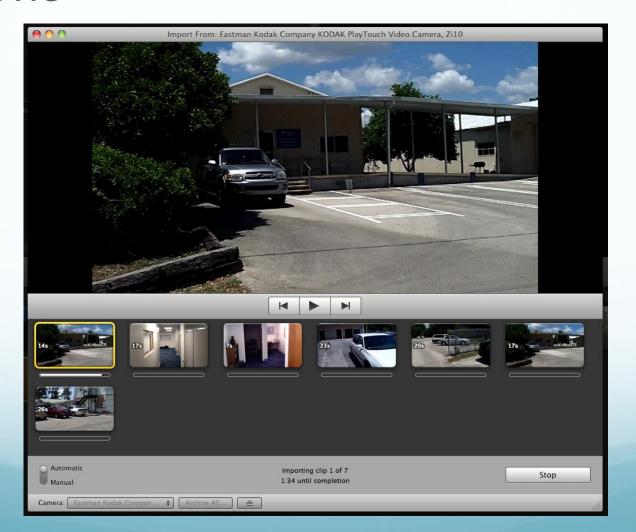


Title Capabilities



Editing – Mac Software

iMovie



Editing – iMovie on the Mac



Editing – Other Mac Software

• Final Cut Pro X, Premiere Pro



Media Drives

- Editing from host drive: Media drive should be relatively fast
 - If host drive fails, you could be in trouble
 - Can your computer house more than one drive?
- External Drives Firewire verses USB
 - What inputs does your PC have? Is it fast enough?
 - Firewire is stable
 - USB 3.0 is fast but unclear if really stable
- Consider RAID
 - Might be over-kill for most circumstances

Storage Drives for Archive

- It's a digital world: Tape is relatively dead
- Storage of recorded video
 - Either a collection of SD cards...
 - Or storage drive(s) containing video archives

External Drives

- Fast, reliable drives
- Archive system which back ups all media
- RAID Drive System for full redundancy





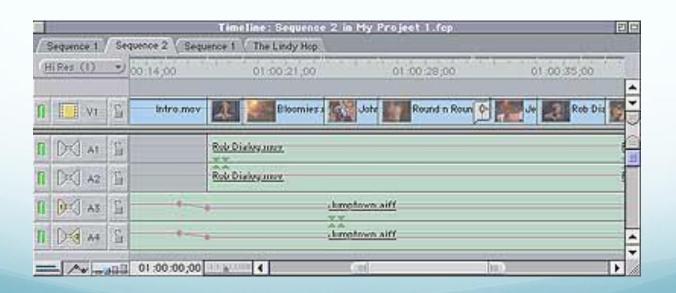
- Editing: Process of selecting, arranging, and shortening scenes.
 - Must decide needed shots, effects, sequence.





Nonlinear editing

Can move video around on the timeline.
 Does not have to stay "in order."



Editing techniques

• Fade: to black







Editing techniques



• **Dissolve**: one shot to another







Editing techniques



• Cut: direct transition



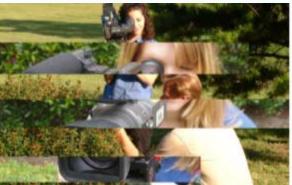






• Wipe: one picture wiping off another picture











• Superimposition or a "super": placing one image over another.



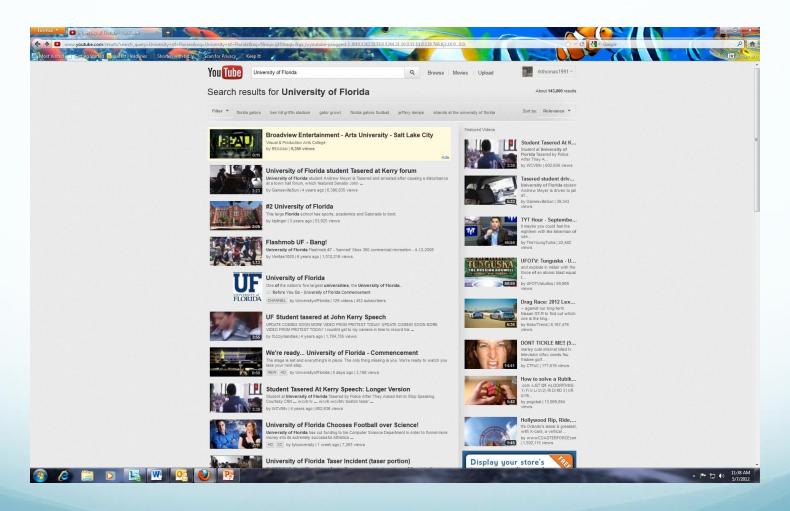
Pacing

- Speed or timing or rhythm of a program.
- To maintain interest, pacing should be brisk.
- Instructional use of television requires that the audience be given sufficient time to absorb new information.





YouTube and QR Codes





- UF's version is academic based: Emphasis on class-related delivery, not Public
- Accessible Through iTunes
 - Media can be streamed or downloaded
 - Media can be synced to iDevice, like iPhone/iPad
 - Bit of a learning curve
- UF Academic Technology
 - Administrates UF's iTunes University
 - Visit <u>Campus Video Services</u> for account setup

Office of Academic Technology

iTunesU Login

Access: None
Logged in as: You're not logged in

Home | Help

Welcome to UF iTunesU

To Our Users

Thank you for participating in the UF iTunes U pilot program. You are the first students at the University of Florida to be using iTunes U. So we want to know what you think. Please take a moment to email us and let us know what you like, what you don't like, or any other thoughts about this service. We will be making enhancements to this system over the course of the semester. Your feedback is critical in helping us shape this service.

Thanks and enjoy!

You are not logged in to GatorLink, please login below to access this application.

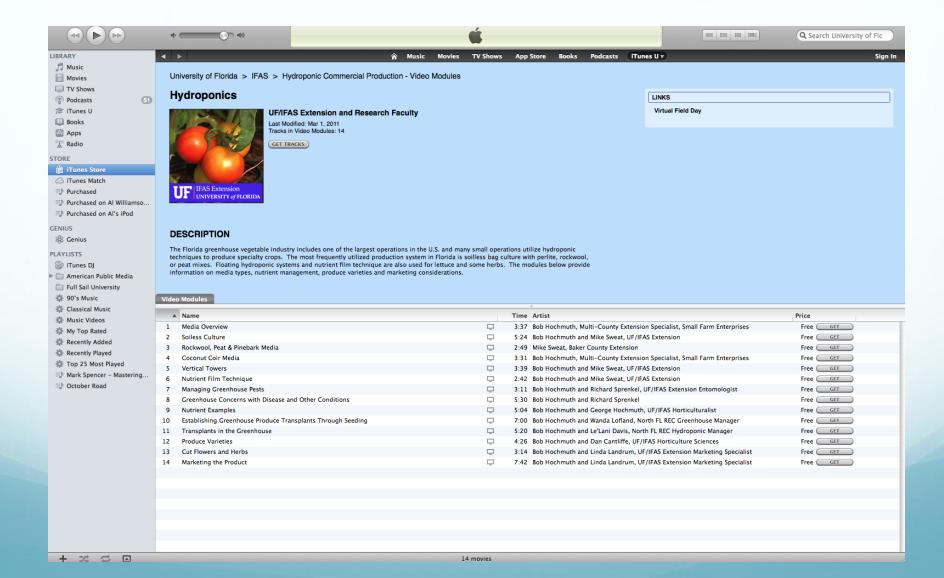
Login with your GatorLink username and password

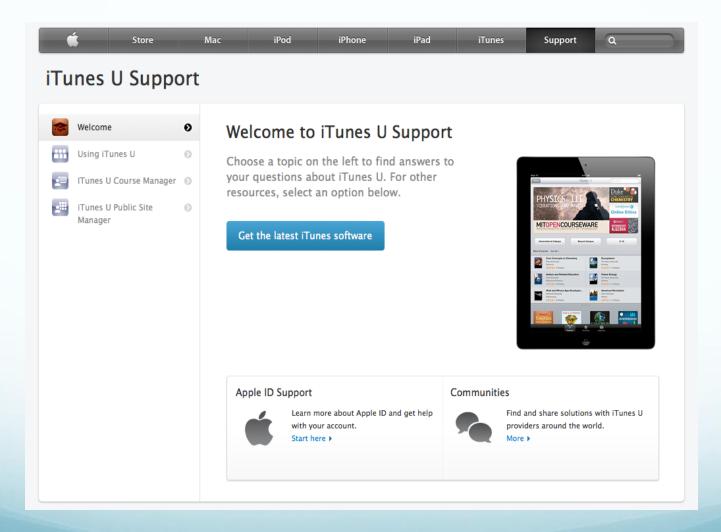
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HUB 132, E-mail: helpdesk@ufl.edu, Phone: (352) 392-HELP (4357)
This page last updated: Friday, July 08, 2011

UF FLORIDA

itunesu.at.ufl.edu







apple.com/support/itunes-u/welcome

IFAS Video Servers

- Video Windows Media Video (wmv)
 - Many departments already have folders
- Ifasgallery mp4, Quicktime (mov)
- Streaming servers, files do not need to be downloaded
- Files should be monitored and removed when obsolete

Other Storage and Delivery Options

- Flickr 90 sec. limit, 2 uploads/mo
- Tumblr 5 min/day, 100 MB max
- SkyDrive Windows Live, 7 GB free

Instructional Design & Video

Use video to emphasize, encourage, supplement:

Action

- constructive learning
- Interaction
- collaborative learning

Karppinen, P. (2005). Meaningful Learning with Digital and Online Videos Association for the Advancement of Computing in Education Journal, 13(3), 233-250. Norfolk, VA

Sakai

- The UF Course Management System (CMS)
- Fully online courses
- Blended courses



Sakai Tools

Use Sakai to deliver content and instruction:

Announcements
Assessments
Assignments
Calendar
Discussions
Gradebook
Lessons
Syllabus

Sakai Tools & Video

Use Sakai to deliver video for action & interaction:

Announcements

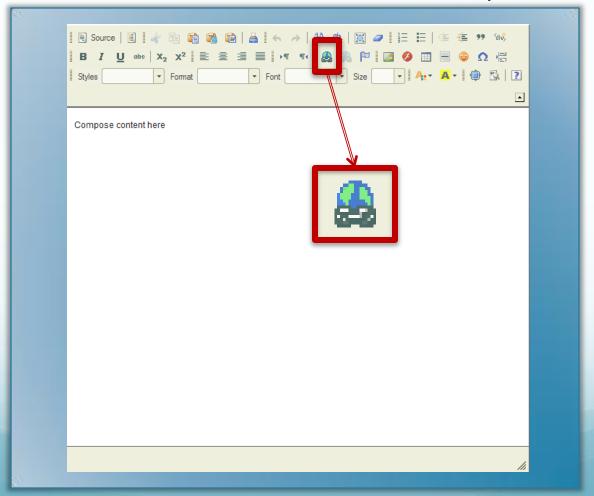
Assignments

Discussions

Lessons

Sakai Web Editor

What You See Is What You Get (WYSIWG)



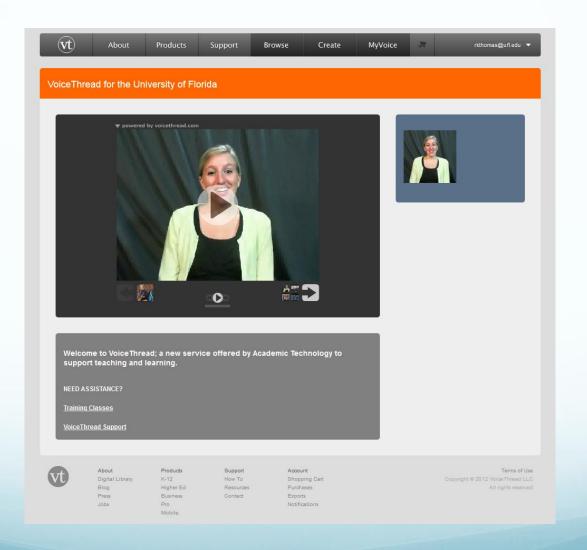
Sakai Video

Linking and embedding video from YouTube:

http://www.youtube.com/watch?v=7qqTLiHdmZk



VoiceThread



http://ufl.voicethread.com

VideoANT

WELCOME TO VideoANT!

An online environment synchronizing web-based video with timeline-based text annotations.



Visit the <u>VideoANT Blog</u>, the <u>ATS Website</u>, or click below to begin. To take a tour, click below and leave the URL field as "sample.flv"





http://ant.umn.edu/

Examples

Play

http://ant.umn.edu/vav.php?pid=63786964520880

Edit

http://ant.umn.edu/vae.php?pid=1333478928

Embed

http://ant.umn.edu/embed.php?projID=1333478928

TEDEd















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Lesson Highlights

Lesson Title

Use this title or choose your own.

Press Play

Video can play while working through lesson.

Meet the Creators

View profiles of the experts who made this lesson.





What does "Flip This Lesson" mean?

"Flipping" a video allows you to turn a video into a customized lesson that can be assigned to students or shared more widely. You can add context, questions, and follow-up suggestions to any video on TED-Ed or YouTube. Learn more about flip teaching.

Quick Quiz

Five multiple choice provided. Can choose which to include.

Think

Short answer questions. Select which to include.

Dig Deeper

Resources for discovering more about the topic.





Questions?







Thanks for coming!



